Southeast Missouri State University

Department: Department of Theatre & Dance  Course No.: TH 319

Title of Course: Acting for Film & Television  New

I. Catalog Descriptions and Credit Hours of Course:
Through study and practice, this course extends Stanislavski-based technique training with the special demands and techniques of acting in film, television, and other electronic media. (3 credit hours)

II. Prerequisite(s):
Prerequisite: TH 218; or consent of instructor.

III. Purposes or Objectives of the Course:
• To provide students with a foundation in the Stanislavski System of Acting as applied to a basic understanding of the craft of acting for film, television, and other electronic media;
• To provide practical, realistic, hands-on, and skills-based experiences in dealing with the fundamentals of acting in a wide range of electronic and filmed media;
• To provide practical, foundational skills in preparation for beginning a professional career that includes acting for film, television, and other forms of electronic media;
• To introduce students to a program of exercise & practice for improving;
• To incorporate the use of self-evaluation as a primary means for improvement;

IV. Expectations of Students:
• To demonstrate a mastery of required reading and classroom assignments;
• To attend all classes and participate fully in all discussions and exercises;
• To complete all outside assignments in a timely fashion and to the best of their ability;
• To maintain a productive and collegial environment;
• To remain open and respectful of new and conflicting ideas;
• To respectfully challenge existing thought and accepted ideas;
• To take risks with all creative and intellectual endeavors.
V. **Course Outline:**

Weeks 1 - 2  Distinctions and Difference: Stages, Cameras, and Actors
Weeks 3 – 4  The Business: Resumes & Reels, Agents & Auditions
Weeks 5 – 6  Project Integration: MC 352/”Video Post Production”
Weeks 7 – 8  Acting for Television—Soaps & Commercials
Weeks 9 – 10  Acting for Film—Industrials & The Big Time
Weeks 11 – 12  Acting in Other Media—Video Games

VI. **Textbook(s) and/or Other Required Materials or Equipment:**


VII. **Basis for Student Evaluation:**

- Participation (20%)
- Written Examinations (20%)
- Workshop Projects (20%)
- Final Project (MAY be Coordinated with MC 352) (25%)
- Journal, Shooting Scripts Analysis, Written Work (15%)