Course Syllabus
Southeast Missouri State University

Department of: Health, Human Performance, and Recreation  Course No. RC 140
Course Title: Introduction to Recreation Services  Revision: Fall 2002

Department Approved: September 12, 2002
College Council Approved: November 7, 2002

I. Course Description and Credit Hours of Course:

Historical and philosophical foundations of recreation and leisure profession, influences of recreation and park movements, technological, economic, and community impact on leisure delivery systems. (3)

II. Prerequisites:

None

III. Course Objectives: Upon completion of the course the student will be able to:

A. Describe of the history and foundation of the leisure services profession.
B. Describe the recreation and park movements, how they were instigated, and their impact on individual lifestyles and the leisure profession.
C. Identify current societal trends and issues and how they impact the delivery of leisure services.
D. Define the basic concepts pertinent to the leisure field.
E. Describe professional organizations as they relate to leisure services.
F. Explain philosophical foundations of the profession and describe a professional philosophy based on those foundations.
G. Identify the types, purpose, and functions of the various leisure delivery systems.
H. Describe the roles and interrelationships of the diverse leisure delivery systems.

IV. Expectations of the Student:

A. Each student will complete all examinations and assignments.
B. Each student will participate actively in class discussions.
C. Each student will demonstrate a concern for professional growth through participation in volunteer experiences with designated agencies.
V. Course Content:

A. Introduction to Leisure & Recreation Services 6
   1. Concepts & Definitions
   2. Leisure Throughout the Life Cycle
   3. Individual/Societal Benefits of Involvement
   4. History & Evolution of the Leisure Service Profession

B. Professional Philosophy 3
   1. Theories & Foundations
   2. Articulation of Professional Philosophy

C. Professional Preparation 3
   1. Education & Training
   2. Professional Roles & Responsibilities

D. Leisure Services System and Learning 20
   1. Public
      a. Local/Municipal/City/County
      b. State
      c. Federal
   2. Private Non-profit/Voluntary
   3. Private Membership Organizations
   4. Commercial Recreation
   5. Armed Services
   6. Employee Recreation
   7. Campus Recreation
   8. Therapeutic Recreation

E. Functions & Partnerships of Leisure Service System 8
   1. Programming
   2. Facility Planning & Management
   3. Additional Functions and Responsibilities
   4. Growth of Partnerships

F. Current Issues & Trends Influencing Leisure Services 5
   1. Implications for Professionals
   2. Future Demands

Total hours: 45

VI. Textbook:

VII. Basis for Student Evaluation:

A. Class Discussion/Experiential Learning Activities 15%
B. Internet/Web Search Assignments 15%
C. Volunteer Experience, Service Learning 10%
D. Papers 20%
E. Examinations
   1. Midterm 15%
   2. Final 25%